

Madden Mania Rule-Set

Section 1 – Eligibility

At the start date of the event, players must be

- Be a resident of the island of O’ahu
- Have a valid Xbox Live account and must be able to play online.

If the player is under the age of 18

- A parent/legal guardian must be able to sign a waiver in regards to playing and winning prizes at the live event.

Section 2 – Entry Process

To enter players must

- Fill out all required fields on espnhonolulu.com website
- Be within reach of contacts given on the form should anything happen

Section 3 – Match Process for Online Events

After Sign-Ups close

- Participants must be within reach of their contact information given.
- Players will be notified of when their matchup will be played
 - o If a participant is unable to play, their opponent will take the win
 - o If both participants are unable to play, the game can be rescheduled or re-made, dependent on officials’ word.

During Match Day

- Matches will be assigned an estimated time to start, along with a check-in time given to the Competitors to be ready to play.

Disconnections

- The result of a Competitor’s disconnection from a match depends on whether the disconnection was intentional. Whether or not a disconnection is deemed intentional or unintentional is in the sole discretion of the tournament officials.
 - o If a Competitor intentionally disconnects from the match and is not able to reconnect, that Competitor will incur a loss.
 - o If a Competitor unintentionally disconnects from the match and is not able to reconnect, tournament officials will determine if the match state can be restored. If the match cannot be restored, then the tournament officials will determine how to restart the game.

Grace Period for Settings Check

- Competitors have until the start of the 2nd quarter of a match to report any settings that were configured incorrectly. If a Competitor’s setting(s) was configured incorrectly, tournament

officials will suspend the match, correct the setting(s), and then resume the match from the last match state.

Equipment

- Players must have the necessary equipment to play on Xbox and online
- For the on-site event, players may bring their own controllers, as long as it is not customized in any way.

Section 4 – Gameplay

Settings Dictated by Head-To-Head Mode

- Quarter Length: 5 minutes
- Play Clock: 40 seconds (default, cannot change)
- Skill Level: All-Madden
- Weather: Clear
- Injuries: 0
- Fatigue: 50
- Accelerated Clock: Off
- Game Speed: Normal
- Game Style: Competitive
- Event Type: Quick Presentation

Additional Gameplay Rules

- Onside Kicks: Onside kicks are not allowed in the first half. A Competitor may attempt an onside kick at any time in the 2nd half.
- Excessive Offsides: Neither the offense nor defense should purposefully go offsides with the intent of delaying the game nor exhibiting unsportsmanlike conduct. Intent is at the sole discretion of the tournament administration.
- Improper Audibles: Competitors may not audible out of the QB Kneel, Wildcat, Field Goal, or Punt formations.

Section 5 – Competitor Conduct, Prohibited Behavior

The rules below are zero-tolerance rules and will be enforced severely if broken.

- Violating any law, rule or regulation
- Harassing, threatening, bullying, repeatedly sending unwanted messages or making personal attacks, statements/hate speech about gender, race, immigration status, sexual orientation, religion, heritage, or similar characteristics
- Using exploits, cheats, undocumented features, design errors or bugs in an EA service
- Engaging in any other activity that significantly disturbs the peaceful, fair and respectful gaming environment or promoting, encouraging or taking part in any prohibited activity described above

The following behaviors are prohibited.

- Competitors watching video streams and/or listening to live coverage of their own match while the match is still in progress (“broadcast ghosting”).
- Collusion, as defined below.
- Abusive behavior, including harassment and threats.
- Fighting or any physical abuse directed at any Competitor, spectator, official or any other person.
- Damage and/or abuse to game Consoles, controllers, or any provided tournament equipment.
- Any action that interferes with match play, including but not limited to purposely breaking a game station, interfering with power, and abuse of in-game pausing.
- Gambling, including betting on the outcome of games.

Without limiting the foregoing obligations, players are prohibited from engaging in any of the following expressive activity.

- Any display of nude or substantially nude genitalia, breasts, or buttocks or clothing that depicts or is revealing of the foregoing (wet t-shirts, see-through apparel, thongs, etc).
- Descriptions of sexual or excretory acts, even if the descriptions are made through euphemisms or without the use of sexual terms.
- Depictions of sexual or excretory acts, even where participants are clothed or where it is obvious that the depicted activity is not actually occurring.
- Depictions or references to illegal drugs, drug paraphernalia, or drug use, except where the clear purpose of the depiction or reference is to discourage illegal drug use.
- Encouraging criminal activity, civil unrest, or violence against any person or group.
- Coarse gestures that may reasonably be understood to convey a message otherwise prohibited by these guidelines, including, by way of example, the display of the middle finger and gang signs.
- Depictions of conduct in which a living or model animal is harassed, maimed, mutilated, tortured, wounded, or killed

Collusion

Collusion is defined as any agreement among two or more Competitors to disadvantage other Competitors. Collusion between Competitors is strictly prohibited. Examples of collusion include, but are not limited to:

- Intentionally losing a match for any reason at any time.
- Playing on behalf of another Competitor, including using a secondary account, to aid them.
- Any form of match-fixing.
- Soft play, defined as a Competitor not taking reasonable and fair actions to gain advantages against their opponent during a match.
- Agreeing to split prize money.

Section 6 - Questions

- If there are any questions on the rules, please contact keegano@espnhonolulu.com.